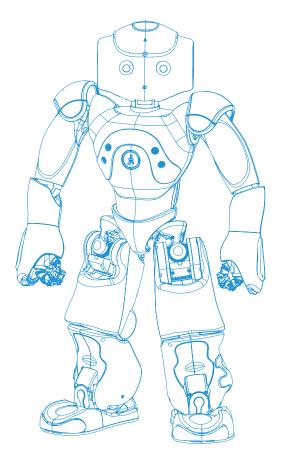
NAO H25

HUMANOID ROBOT PLATFORM

H25 Secondary Education / Higher Education & Research editions

ALL PURPOSE HUMANOID ROBOT

- INTEL ATOM PROCESSOR
- NHANCED AUDIO AND VISUAL CAPABILITIES
- NATURAL MOTION REFLEXES



KEY BENEFITS

- >> Fully programmable, open and autonomous: make the most of a full integration of state-of-the-art hardware and software
- >> Easy to use and understand: achieve better project results and improve learning effectiveness
- >> Attractive and motivating: highly increase and catch audience attention

USE CASES

- >> STEM (Science, Technology, Engineering and Mathematics) training and exercises
- >> Scientific researches in autism, personal assistance...
- >> Communication tool for events such as opening house days

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ENHANCED AUDIO AND VISUAL CAPABILITIES

Camera

Thanks to improved camera sensors, we provide higher sensitivity in VGA for better low light perception. For image processing work on the robot CPU, you can use up to 30 images/second in HD resolution. NAO can move the head by 239°horizontally and by 68° vertically, and his camera can see at 61° horizontally and 47°vertically. Result: NAO has a great capacity to sense his environment.

>> Object Recognition

NAO has the capacity to recognize a large quantity of objects. Once the object is saved thanks to Choregraphe software, if he sees it again, NAO is able to recognize and say what it is.

>> Face Detection and Recognition

It's one of the best known features for interaction. NAO can detect and learn a face in order to recognize it next time.

>> Text to Speech

NAO is able to speak up to 9 languages. With a "say box" in Choregraphe you can insert text and modify voice parameters as you wish. NAO will say the text correctly, with the right punctuation and intonation.

>> Automatic Speech Recognition

Speech recognition is at the heart of intuitive humanrobot interaction. That's why we have chosen the best technological partner, Nuance, to develop stable and powerful speech recognition. NAO is now able to hear you from 2 meters away, recognize a complete sentence or just few words in the sentence. Result: more fluidity and natural conversations.

>> Sound Detection and Localization

Our environment is made of sounds that NAO, like us, is able to detect and localize in the space thanks to microphones all around his head.

NATURAL MOTION REFLEXES

>> Smart Stiffness

A unique feature which automatically adapts the power needed by the motors during the movements of the robot. Result: better use of the drive components as well as energy savings for the battery.

>> Fall Manager

NAO may fall, but we taught him how to stand up by himself. We went even further and provided him with a fall detection system: before hitting the ground, NAO protects himself with his arms.

>> Anti Self collision

This motion feature prevents NAO's arms from colliding with the rest of his body. NAO always knows the position of his head, torso, legs and arms: he avoids accidental and unwanted limb collisions.

>> Resource Manager

NAO's biggest challenge is to merge and order conflicting commands. He's able to interrupt/stop or adjust the behavior in progress before executing a new required behavior.

NAO H25

EXAMPLES
OF APPLICATIONS

RESEARCH

- >> Human Robot Interaction
- >> Perception & Cognition
- Object Category Recognition & Detection
- >> Modeling Expressive Gestures
- >> Localization & Navigation
- >> Movement Synchronization of Robot
- >> Structure & Motion Analysis
- >> Psychology & Social Robotics
- >> Artificial Intelligence

EDUCATION

- Programming
- Math & Physics Concepts for Robotic Applications
- >> Motion Planning
- >> Introduction to Object/Speech Recognition & Detection
- Create Games & Stories
- Mechatronics
- >> Automation

REFERENCES

EUROPE

- Paris Descartes University
- >> University of Bremen
- >> University of Hertfordshire
- >> University of Jaume
- >> Science Museum of London
- >> High School Tech of Nîmes

NORTH AMERICA

- Massachusetts Institute of Technology
- Harvard University
- Carnegie Mellon University
- University of Texas, Austin
- Science Museum of Chicago
- High School Central Tech Erie

ASIA

- >> University of Tokyo
- >> Shanghai Jiao Tong University
- » National University of Seoul
- >> National Taiwan University
- >> New South Wales University
- » Science Museum of Shanghai



TECHNICAL SPECIFICATIONS

ELECTRICAL

INPUT 100 to 240 Vac - 50/60Hz - Max 1.2A

OUTPUT 25.2 Vdc - 2A

BATTERY Type Lithium-lon

Nominal voltage/capacity 21.6V / 2.15Ah

Max charge voltage 24.9V

Recommended charge current 2A

Max charge/discharge current 3.0A / 2.0A

Energy 27.6Wh

Charging duration 5h

Autonomy 60min (Active use)

90min (Normal use)

MOTHER BOARD

CPU PROCESSOR ATOM Z530

Cache memory 512KB
Clock speed 1.6GHZ
FSB speed 533mHz

RAM 1GB FLASH MEMORY 2GB MICRO SDHC 8GB

CONNECTION

ETHERNET 1×RJ45 - 10/100/1000 BASE T

WIFI IEEE 802.11b/g

AUDIO

LOUD SPEAKERS ×2 lateral
Diameter 36mm

Impedance80hmsSp level87dB/w +/- 3dBFreq rangeup to ~20kHzInput2W

MICROPHONE ×4 on the head

Sensitivity ~40 +/-3dB Frequency range 20Hz-20kHz Signal/noise ratio 58dBA

CONSTRUCTION

 $\label{eq:discrete_$

WEIGHT 5.2kg / 11.4 lb

CONSTRUCTION MATERIAL ABS-PC / PA-66 / XCF-30

LANGUAGES

TEXT TO SPEACH English, French, Spanish, German,

Italian, Chinese, Japanese, Korean,

Portuguese

AUTOMATIC SPEECH English, French, Spanish, German,

RECOGNITION Italian, Chinese, Japanese, Korean

VISION

CAMERAS ×2 on front

Sensor model MT9M114

Sensor type SOC Image Sensor

IMAGING ARRAY Resolution 1.22MP
Ontical format 1/Ainch

Optical format 1/6inch Active Pixels (H×V) 1288×968

SENSITIVITY Pixel size 1.9µm

Dynamic range 70dB Signal/Noise ratio (max) 37dB

Responsivity 2.24 V/lux-sec (960p)

8.96 V/lux-sec (VGA)

OUTPUT Camera output 960p@30fps

Data Format YUV422 Shutter type ERS (Electronic Rolling Shutter)

VIEW Field of view 72.6°DFOV (60.9°HFOV, 47.6VFOV)

Focus range 30cm ~ infinity
Focus type Fixed focus

FRAMERATE

Resolution	Embedded	Gigabit Ethernet	100Mb Ethernet	Wifi g
160×120px	30fps	30fps	30fps	30fps
320×240px	30fps	30fps	30fps	11fps
640×480px	30fps	30fps	12fps	2.5fps
1280×960px	29fps	10fps	3fps	0.5fps

Note: using the video stream in remote highly depends on the network and the video resolution chosen. All frame rates depend on the CPU usage. Values are calculated with a CPU fully dedicated to images gathering.



TECHNICAL SPECIFICATIONS

IR

NUMBER ×2 on front
WAVELENGTH 940nm
EMISSION ANGLE +/-60°
POWER 8mW/sr

SONAR

EMITTERS ×2 on front
RECEIVERS ×2 on front
FREQUENCY 40kHz
SENSITIVITY -86dB
RESOLUTION 1cm

DETECTION RANGE 0.25mm to 2.55m

EFFECTIVE CONE 60°

INERTIAL UNIT

GYROMETER ×2

Axis 1 per gyrometer

Precision 5%

Angular speed ~500°/s

ACCELEROMETER

×1
Axis 3
Precision 1%
Acceleration ~2g

FSR (FORCE SENSITIVE RESISTORS)

RANGE 0 to 110N ×4 per feet

POSITION SENSORS

MRE (Magnetic ×36
Rotary Encoder) Using hall effect sensor technology
Precision: 12bits / 0.1°

SOFTWARE

OPEN NAO

Embedded GNU/Linux
Distribution based on Gentoo

ARCHITECTURE ×86

PROGRAMMING Embedded: C++ / Python
Remote: C++ / Python / .NET / Java / MatLab

LEDS

QUANTITY **PLACEMENT DESCRIPTION** Tactile Head ×12 16 Blue levels 2×8 RGB FullColor Eyes 2×10 Ears 16 Blue levels Chest button ×1 RGB FullColor Feet 2×1 RGB FullColor

CONTACT SENSOR

	H25
Chest Button	Χ
Foot Bumper	Χ
Tactile Head	Χ
Tactile Hand	Χ

DEGREES OF FREEDOM

	H25
HEAD	×2 dof
ARM (IN EACH)	×5 dof
PELVIS	×1 dof
LEG (IN EACH)	×5 dof
HAND (IN EACH)	×1 dof

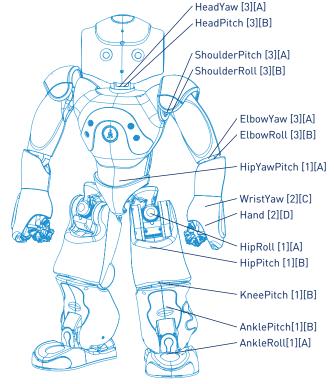


MOTOR SPECIFICATIONS

MOTOR TYPE Brush DC Coreless

POSITION OF MOTORS

	MOTOR	REDUCTION RATIO
HeadYaw	Type 3	Type A
HeadPitch	Type 3	Type B
ShoulderPitch	Type 3	Type A
ShoulderRoll	Type 3	Type B
ElbowYaw	Type 3	Type A
ElbowRoll	Type 3	Type B
WristYaw	Type 2	Type C
Hand	Type 2	Type D
HipYawPitch	Type 1	Type A
HipRoll	Type 1	Type A
HipPitch	Type 1	Type B
KneePitch	Type 1	Type B
AnklePitch	Type 1	Type B
AnkleRoll	Type 1	Type A
	HeadPitch ShoulderPitch ShoulderRoll ElbowYaw ElbowRoll WristYaw Hand HipYawPitch HipRoll HipPitch KneePitch AnklePitch	HeadYaw Type 3 HeadPitch Type 3 ShoulderPitch Type 3 ShoulderRoll Type 3 ElbowYaw Type 3 ElbowRoll Type 3 WristYaw Type 2 Hand Type 2 HipYawPitch Type 1 HipRoll Type 1 HipPitch Type 1 KneePitch Type 1 AnklePitch Type 1



DESCRIPTION OF THE MOTORS

	MOTOR TYPE 1	MOTOR TYPE 2	MOTOR TYPE 3
Model	22NT82213P	17N88208E	16GT83210E
No load speed	8300rpm ±10%	8400rpm ±12%	10700rpm ±10%
Stall torque	68mNm ±8%	9.4mNm ±8%	14.3mNm ±8%
Continuous torque	16.1mNm max	4.9mNm max	6.2mNm max

Legend: Joint Name[Motor Type][Reductor Type]

SPEED REDUCTION RATIO

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	MOTOR TYPE 1	MOTOR TYPE 3
Reduction ratio	201.3	150.27

SPEED REDUCTION RATIO

TYPE B

	MOTOR TYPE 1	MOTOR TYPE 3
Reduction ratio	130.85	173.22

SPEED REDUCTION RATIO

TYPE C

Μ	10	T	OR	TYF	PΕ	2	

Reduction ratio 50.61

SPEED REDUCTION RATIO

TYPE D

MOTOR TYPE 2

Reduction ratio 36.24

CERTIFICATIONS & APPROVALS

REGION	CLASSIFICATION
Europe	CE (Declaration of Conformity)
IISA	FCC

ELECTROMAGNETIC COMPATIBILITY

EN 301 489-1 / EN 301 489-17 / EN 300 328 EN 62311 : 2008 / FCC PART15, Class A IEC 60950-1:2005 (2nd edition)



SAFETY